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v. 2.0

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Version 3.1, 31 March 2009

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Most GNU software, including some libraries, is covered by the ordinary GNU General Public License. This license, the GNU Lesser General Public License, applies to certain designated libraries, and is quite different from the ordinary General Public License. We use this license for certain libraries in order to permit linking those libraries into non-free programs.

When a program is linked with a library, whether statically or using a shared library, the combination of the two is legally speaking a combined work, a derivative of the original library. The ordinary General Public License therefore permits such linking only if the entire combination fits its criteria of freedom. The Lesser General Public License permits more lax criteria for linking other code with the library.

We call this license the "Lesser" General Public License because it does Less to protect the user's freedom than the ordinary General Public License. It also provides other free software developers Less of an advantage over competing non-free programs. These disadvantages are the reason we use the ordinary General Public License for many libraries. However, the Lesser license provides advantages in certain special circumstances.

For example, on rare occasions, there may be a special need to encourage the widest possible use of a certain library, so that it becomes a de-facto standard. To achieve this, non-free programs must be allowed to use the library. A more frequent case is that a free library does the same job as widely used non-free libraries. In this case, there is little to gain by limiting the free library to free software only, so we use the Lesser General Public License.

In other cases, permission to use a particular library in non-free programs enables a greater number of people to use a large body of free software. For example, permission to use the GNU C Library in non-free programs enables many more people to use the whole GNU operating system, as well as its variant, the GNU/Linux operating system.

Although the Lesser General Public License is Less protective of the users' freedom, it does ensure that the user

of a program that is linked with the Library has the freedom and the wherewithal to run that program using a modified version of the Library.

The precise terms and conditions for copying, distribution and modification follow. Pay close attention to the difference between a "work based on the library" and a "work that uses the library". The former contains code derived from the library, whereas the latter must be combined with the library in order to run.

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0. This License Agreement applies to any software library or other program which contains a notice placed by the copyright holder or other authorized party saying it may be distributed under the terms of this Lesser General Public License (also called "this License"). Each licensee is addressed as "you".

A "library" means a collection of software functions and/or data prepared so as to be conveniently linked with application programs (which use some of those functions and data) to form executables.

The "Library", below, refers to any such software library or work which has been distributed under these terms. A "work based on the Library" means either the Library or any derivative work under copyright law: that is to say, a work containing the Library or a portion of it, either verbatim or with modifications and/or translated straightforwardly into another language. (Hereinafter, translation is included without limitation in the term "modification".)

"Source code" for a work means the preferred form of the work for making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running a program using the Library is not restricted, and output from such a program is covered only if its contents constitute a work based on the Library (independent of the use of the Library in a tool for writing it). Whether that is true depends on what the Library does and what the program that uses the Library does.

1. You may copy and distribute verbatim copies of the Library's complete source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and distribute a copy of this License along with the Library.

You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

2. You may modify your copy or copies of the Library or any portion of it, thus forming a work based on the Library, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:

a) The modified work must itself be a software library.

b) You must cause the files modified to carry prominent notices stating that you changed the files and the date of any change.

c) You must cause the whole of the work to be licensed at no charge to all third parties under the terms of this License.

d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Library, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Library.

In addition, mere aggregation of another work not based on the Library with the Library (or with a work based on the Library) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

3. You may opt to apply the terms of the ordinary GNU General Public License instead of this License to a given copy of the Library. To do this, you must alter all the notices that refer to this License, so that they refer to the ordinary GNU General Public License, version 2, instead of to this License. (If a newer version than version 2 of the ordinary GNU General Public License has appeared, then you can specify that version instead if you wish.) Do not make any other change in these notices.

Once this change is made in a given copy, it is irreversible for that copy, so the ordinary GNU General Public License applies to all subsequent copies and derivative works made from that copy.

This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

4. You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the Library is used in it and that the Library and its use are covered by this License. You must supply a copy of this License. If the work during execution displays copyright notices, you must include the copyright notice for the Library among them, as well as a reference directing the user to the copy of this License. Also, you must do one of these things:

a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the Library will not necessarily be able to recompile the application to use the modified definitions.)

b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.

c) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.

d) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.

e) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

7. You may place library facilities that are a work based on the Library side-by-side in a single library together with other library facilities not covered by this License, and distribute such a combined library, provided that the separate distribution of the work based on the Library and of the other library facilities is otherwise permitted, and provided that you do these two things:

a) Accompany the combined library with a copy of the same work based on the Library, uncombined with any other library facilities. This must be distributed under the terms of the Sections above.

b) Give prominent notice with the combined library of the fact that part of it is a work based on the Library, and explaining where to find the accompanying uncombined form of the same work.

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[This is the first released version of the library GPL. It is numbered 2 because it goes with version 2 of the

ordinary GPL.]

Preamble

The licenses for most software are designed to take away your freedom to share and change it. By contrast, the GNU General Public Licenses are intended to guarantee your freedom to share and change free software--to make sure the software is free for all its users.

This license, the Library General Public License, applies to some specially designated Free Software Foundation software, and to any other libraries whose authors decide to use it. You can use it for your libraries, too.

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To protect your rights, we need to make restrictions that forbid anyone to deny you these rights or to ask you to surrender the rights. These restrictions translate to certain responsibilities for you if you distribute copies of the library, or if you modify it.

For example, if you distribute copies of the library, whether gratis or for a fee, you must give the recipients all the rights that we gave you. You must make sure that they, too, receive or can get the source code. If you link a program with the library, you must provide complete object files to the recipients so that they can relink them with the library, after making changes to the library and recompiling it. And you must show them these terms so they know their rights.

Our method of protecting your rights has two steps: (1) copyright the library, and (2) offer you this license which gives you legal permission to copy, distribute and/or modify the library.

Also, for each distributor's protection, we want to make certain that everyone understands that there is no warranty for this free library. If the library is modified by someone else and passed on, we want its recipients to know that what they have is not the original version, so that any problems introduced by others will not reflect on the original authors' reputations.

Finally, any free program is threatened constantly by software patents. We wish to avoid the danger that companies distributing free software will individually obtain patent licenses, thus in effect transforming the program into proprietary software. To prevent this, we have made it clear that any patent must be licensed for everyone's free use or not licensed at all.

Most GNU software, including some libraries, is covered by the ordinary GNU General Public License, which was designed for utility programs. This license, the GNU Library General Public License, applies to certain designated libraries. This license is quite different from the ordinary one; be sure to read it in full, and don't assume that anything in it is the same as in the ordinary license.

The reason we have a separate public license for some libraries is that they blur the distinction we usually make between modifying or adding to a program and simply using it. Linking a program with a library, without changing the library, is in some sense simply using the library, and is analogous to running a utility program or application program. However, in a textual and legal sense, the linked executable is a combined work, a derivative of the original library, and the ordinary General Public License treats it as such.

Because of this blurred distinction, using the ordinary General Public License for libraries did not effectively promote software sharing, because most developers did not use the libraries. We concluded that weaker conditions might promote sharing better.

However, unrestricted linking of non-free programs would deprive the users of those programs of all benefit from the free status of the libraries themselves. This Library General Public License is intended to permit developers of non-free programs to use free libraries, while preserving your freedom as a user of such programs to change the free libraries that are incorporated in them. (We have not seen how to achieve this as regards changes in header files, but we have achieved it as regards changes in the actual functions of the Library.) The hope is that this will lead to faster development of free libraries.

The precise terms and conditions for copying, distribution and modification follow. Pay close attention to the difference between a "work based on the library" and a "work that uses the library". The former contains code derived from the library, while the latter only works together with the library.

Note that it is possible for a library to be covered by the ordinary General Public License rather than by this special one.

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A "library" means a collection of software functions and/or data prepared so as to be conveniently linked with application programs (which use some of those functions and data) to form executables.

The "Library", below, refers to any such software library or work which has been distributed under these terms. A "work based on the Library" means either the Library or any derivative work under copyright law: that is to say, a work containing the Library or a portion of it, either verbatim or with modifications and/or translated straightforwardly into another language. (Hereinafter, translation is included without limitation in the term "modification".)

"Source code" for a work means the preferred form of the work for making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running a program using the Library is not restricted, and output from such a program is covered only if its contents constitute a work based on the Library (independent of the use of the Library in a tool for writing it). Whether that is true depends on what the Library does and what the program that uses the Library does.

1. You may copy and distribute verbatim copies of the Library's complete source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and distribute a copy of this License along with the Library.

You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

2. You may modify your copy or copies of the Library or any portion of it, thus forming a work based on the Library, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:

a) The modified work must itself be a software library.

b) You must cause the files modified to carry prominent notices stating that you changed the files and the date of any change.

c) You must cause the whole of the work to be licensed at no charge to all third parties under the terms of this License.

d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Library, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Library.

In addition, mere aggregation of another work not based on the Library with the Library (or with a work based on the Library) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

3. You may opt to apply the terms of the ordinary GNU General Public License instead of this License to a given copy of the Library. To do this, you must alter all the notices that refer to this License, so that they refer to the ordinary GNU General Public License, version 2, instead of to this License. (If a newer version than version 2 of the ordinary GNU General Public License has appeared, then you can specify that version instead if you wish.) Do not make any other change in these notices.

Once this change is made in a given copy, it is irreversible for that copy, so the ordinary GNU General Public License applies to all subsequent copies and derivative works made from that copy.

This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

4. You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also compile or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the Library is used in it and that the Library and its use are covered by this License. You must supply a copy of this License. If the work during execution displays copyright notices, you must include the copyright notice for the Library among them, as well as a reference directing the user to the copy of this License. Also, you must do one of these things:

a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the Library will not necessarily be able to recompile the application to use the modified definitions.)

b) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.

c) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.

d) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the source code distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

7. You may place library facilities that are a work based on the Library side-by-side in a single library together with other library facilities not covered by this License, and distribute such a combined library, provided that the separate distribution of the work based on the Library and of the other library facilities is otherwise permitted, and provided that you do these two things:

a) Accompany the combined library with a copy of the same work based on the Library, uncombined with any other library facilities. This must be distributed under the terms of the Sections above.

b) Give prominent notice with the combined library of the fact that part of it is a work based on the Library, and explaining where to find the accompanying uncombined form of the same work.

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55.	yajl	2.1.0- 3co1+ap ertispro0 bv2021.0 b1	**ISC**	

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Google Test	1.6.0	BSD 3-Clause "New" or "Revised" License	http://code.google.com/p/googletest/	Copyright (C) 2003,2005,2006,2007,2008,2009 Google Inc.All Rights Reserved
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libunibreak	2.1	zlib License	http://vimgadgets.sourceforge.net/libunibreak/	Copyright (c) 2008-2011 Wu Yongwei Copyright (c) 2012 Tom Hacohen
lua	5.3.4	Lua 5.0 License	http://www.lua.org/	Copyright (C) 1994-2017 Lua.org, PUC-Rio
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RBTree.cpp	Unspecified	Public Domain	https://github.com/anandarao/Red-Black-Tree/blob/master/RBTree.cpp	Copyright (C) Candera GmbH
BidiReferencecpp	26	Unicode Terms of Use (Unicode-TOU)	http://www.unicode.org/Public/PROGRAMS/BidiReferenceCpp/	Copyright © 1991-2010 Unicode
ZLIB	1.2.8	zlib License	http://tracker.debian.org/pkg/zlib	1995-2013 Jean-loup Gailly and Mark Adler
litehtml	Unspecified			

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Supplier : Escrypt				
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The ASN.1 Compiler	asn1c-0.9.26	BSD (Two Clause License)		Copyright © 2003-2016 Lev Walkin <vlm@lionet.info> and contributors, Copyright © 2003, 2004 X/IO Labs, xiolabs.com
Base64_encode_decode_Stack overflow	2/16/2015	Creativecommons Attribution		© 2015 stack exchange inc

		ShareAlike 3.0		
libcurl	7.22	Curl License		Copyright (c) 1996 - 2016, Daniel Stenberg, daniel@haxx.se.
libdbus	1.4.18	Academic Free License v2.1		Copyright (C) 2003-2004 Lawrence E. Rosen Copyright (C) 1989, 1991 Free Software Foundation, Inc.

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Supplier:Neusoft				
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AutoOpts	Unspecified	BSD 3-clause "New" or "Revised" License	https://github.com/ShiftMediaProject/gnutls/tree/master/src/libopts	https://github.com/ShiftMediaProject/gnutls/tree/master/src/libopts
barebox	2016.05.0	GNU General Public License v2.0 or later	http://github.com/RobertCNelson/barebox/	http://github.com/RobertCNelson/barebox/
Berkeley	Unspecified	BSD 3-clause "New" or "Revised" License	http://www.berkeley.edu/	http://www.berkeley.edu/
Berkeley_test	Unspecified	BSD 3-clause "New" or "Revised" License	http://www.berkeley.edu/	http://www.berkeley.edu/
bison	3.0.2, 2.5	GNU General Public License v3.0 or later with Bison exception 2.2	http://savannah.gnu.org/projects/bison/	http://savannah.gnu.org/projects/bison/
Bob Jenkins - Hashing	Unspecified	Public Domain	http://www.burtleburtle.net/bob/index.html	http://www.burtleburtle.net/bob/index.html
Boost C++ Libraries - boost	1.59.0	Boost Software License 1.0	http://boost.org/	http://boost.org/
BusyBox	1.24.1,1.23.2	GNU General Public License v2.0 or later	http://www.busybox.net	http://www.busybox.net
Bzip2	1.0.6	Bzip2 License	http://www.bzip.org/	http://www.bzip.org/
CANUTIL	4.0.6	GNU General Public License v2.0 or later	http://www.pengutronix.de/software/socket-can/download/canutils/v4.0/	http://www.pengutronix.de/software/socket-can/download/canutils/v4.0/
ConvertUTF	Unspeci	License for Unicode	http://unicode.org/	http://unicode

.h	fied			.org/
crda	3.18	ISC License	http://github.com/idor/crda/	http://github.com/idor/crda/
Das U-Boot - Universal Bootloader	Unspecified	GNU General Public License v2.0 or later	http://www.denx.de/wiki/U-Boot/WebHome	http://www.denx.de/wiki/U-Boot/WebHome
D-Bus	1.10.2	Academic Free License v2.1	http://www.freedesktop.org/wiki/IntroductionToDBus	http://www.freedesktop.org/wiki/IntroductionToDBus
dbus-glib	0.104	Academic Free License v2.1	http://www.freedesktop.org/wiki/Software/dbus	http://www.freedesktop.org/wiki/Software/dbus
dotzlib	Unspecified	Boost Software License 1.0	https://github.com/madler/zlib/tree/master/contrib/dotzlib	https://github.com/madler/zlib/tree/master/contrib/dotzlib
dt-utils	dt-utils_test	GNU General Public License v2.0 or later	http://www.pengutronix.de/	http://www.pengutronix.de/
eCryptfs - ecryptfs-userspace	108	GNU General Public License v2.0 or later	http://sourceforge.net/projects/ecryptfs/	http://sourceforge.net/projects/ecryptfs/
eudev	Unspecified	GNU General Public License v2.0 or later	http://github.com/gentoo/eudev/	http://github.com/gentoo/eudev/
Expat XML Parser - libexpat	Unspecified	MIT License	http://www.libexpat.org/	http://www.libexpat.org/
Filesystem in Userspace	2.9.4	GNU General Public License v2.0 or later	http://sourceforge.net/projects/fuse/	http://sourceforge.net/projects/fuse/
genshellopt	Unspecified	GNU Library General Public License v2 or later	https://github.com/ShiftMediaProject/gnutls/tree/master/src/libopts	https://github.com/ShiftMediaProject/gnutls/tree/master/src/libopts
gkernel - rng-tools	5	GNU General Public License v2.0 or later	http://sourceforge.net/projects/gkernel/	http://sourceforge.net/projects/gkernel/
Glib	2.46.0	GNU Library General Public License v2 or later	https://developer.gnome.org/glib/	https://developer.gnome.org/glib/
GMP - GNU Multiple Precision Arithmetic Library	6.0.0a	GNU General Public License v2.0 or later	http://gmplib.org/	http://gmplib.org/
GNOME Network Manager	1.0.10	GNU General Public License v2.0 or later	http://www.gnome.org/projects/NetworkManager/	http://www.gnome.org/projects/NetworkManager/
GNU C Library - glibc	Unspecified	GNU Lesser General Public License v2.1 or later	http://www.gnu.org/software/libc/libc.html	http://www.gnu.org/software/libc/libc.html
GNU Get Text	0.15	GNU General Public License v2.0 or later	http://www.gnu.org/software/gettext/	http://www.gnu.org/softwar

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GnuTLS	3.3.13	GNU Lesser General Public License v2.1 or later	http://savannah.gnu.org/projects/gnutls/	http://savannah.gnu.org/projects/gnutls/
googlemock	1.7.0	BSD 3-clause "New" or "Revised" License	http://code.google.com/p/googlemock/	http://code.google.com/p/googlemock/
Gstreamer	0.10.36	GNU Library General Public License v2 or later	http://gstreamer.freedesktop.org/modules/	http://gstreamer.freedesktop.org/modules/
GSTREAMER PLUGINS-BASE	0.10.36	GNU Lesser General Public License v2.1 or later	http://gstreamer.freedesktop.org/src/gst-plugins-base/	http://gstreamer.freedesktop.org/src/gst-plugins-base/
hostapd - IEEE 802.11 AP & IEEE 802.1X/WPA/WPA2/EAP/RADIUS Authenticator	2.5	BSD 3-clause "New" or "Revised" License	http://hostap.epitest.fi/hostapd/	http://hostap.epitest.fi/hostapd/
htop	1.0.3	GNU General Public License v2.0 or later	http://github.com/hishamhm/htop/	http://github.com/hishamhm/htop/
IDEA_FUNCTION	Unspecified	MIT v2 with Ad Clause License	https://github.com/ShiftMediaProject/libgcrypt/tree/master/cipher	https://github.com/ShiftMediaProject/libgcrypt/tree/master/cipher
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IPTables	1.4.21	GNU General Public License v2.0 or later	http://www.netfilter.org/	http://www.netfilter.org/
ISC DHCP	4.1.2	ISC License	http://www.isc.org/software/dhcp/	http://www.isc.org/software/dhcp/
iw-ct	3.14	ISC License	http://github.com/greearb/iw-ct/	http://github.com/greearb/iw-ct/
jquery	Unspecified	MIT License	http://github.com/jquery/jquery/	http://github.com/jquery/jquery/
keyutils	1.5.9	GNU General Public License v2.0 or later	http://people.redhat.com/~dhowells/keyutils/	http://people.redhat.com/~dhowells/keyutils/

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Lib Cap	2.24	BSD 3-clause "New" or "Revised" License	http://sites.google.com/site/fullycapable/	http://sites.google.com/site/fullycapable/
libboost	Unspecified	Boost Software License 1.0		
libbtserviceapi	Unspecified	Unspecified		
libbtserviceapi	Unspecified	Robert Bosch Proprietary		
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libgcrypt_GPL	1.7.6	GNU General Public License v2.0 or later	https://github.com/ShiftMediaProject/libgcrypt/tree/libgcrypt-1.7.6	https://github.com/ShiftMediaProject/libgcrypt/tree/libgcrypt-1.7.6
Libgpg-error Lib	1.20	GNU Lesser General Public License v2.1 or later	http://www.gnupg.org/	http://www.gnupg.org/
libgudev	230	GNU Library General Public License v2 or later	https://wiki.gnome.org/Projects/libgudev	https://wiki.gnome.org/Projects/libgudev
libmnl	Unspecified	GNU Lesser General Public License v2.1 or later	http://www.netfilter.org/projects/libmnl/	http://www.netfilter.org/projects/libmnl/
libmount	Unspecified	GNU Lesser General Public License v2.1 or later	https://github.com/karelzak/util-linux/tree/master/libmount	https://github.com/karelzak/util-linux/tree/master/libmount
libndp	libndp_test1	GNU Lesser General Public License v2.1 or later	http://libndp.org/	http://libndp.org/
libnftnl	Unspecified	GNU General Public License v2.0 or later	http://www.netfilter.org/projects/libnftnl/	http://www.netfilter.org/projects/libnftnl/
libnl - Netlink Library	3.2.25	GNU Lesser General Public License v2.1 or later	http://www.infradead.org/~tgr/libnl/	http://www.infradead.org/~tgr/libnl/
libnl - Netlink Library	1.1	GNU Lesser General Public License v2.1 or later	http://www.infradead.org/~tgr/libnl/	http://www.infradead.org/~tgr/libnl/
liboil	0.3.16	BSD 2-clause "Simplified" License	http://liboil.freedesktop.org/wiki/	http://liboil.freedesktop.org/wiki/
libsmartcols	Unspecified	GNU Lesser General Public License v2.1 or later	https://github.com/karelzak/util-linux/tree/master/libs	https://github.com/karelzak/util-

			martcols	linux/tree/master/libsmartcols
libsocketcan	0.0.10	GNU Lesser General Public License v2.1 or later	http://www.pengutronix.de/software/libsocketcan/download/	http://www.pengutronix.de/software/libsocketcan/download/
Libtasn1	3.2	GNU Lesser General Public License v2.1 or later	http://www.gnu.org/software/libtasn1/	http://www.gnu.org/software/libtasn1/
libtopas_test	Unspecified	Robert Bosch Proprietary		
libtopasapidtsi	Unspecified	Robert Bosch Proprietary		
libusb	1.0.18	GNU Lesser General Public License v2.1 or later	http://sourceforge.net/projects/libusb/	http://sourceforge.net/projects/libusb/
libuuid	Unspecified	BSD 3-clause "New" or "Revised" License	https://github.com/karelzak/util-linux/tree/master/libuuid	https://github.com/karelzak/util-linux/tree/master/libuuid
libvehiclenetwork	Unspecified	Robert Bosch Proprietary		
libxml2	2.9.4	MIT License	http://xmlsoft.org/	http://xmlsoft.org/
libzip	1.0.1	BSD 3-clause "New" or "Revised" License	http://www.nih.at/libzip/	http://www.nih.at/libzip/
Logging Framework for C++	1.1.2	Apache License 2.0	http://sourceforge.net/projects/log4cplus/	http://sourceforge.net/projects/log4cplus/
Logging Framework for C++	1.1.2	Apache License 2.0	http://sourceforge.net/projects/log4cplus/	http://sourceforge.net/projects/log4cplus/
Logrotate Utility	3.9.1	GNU General Public License v2.0 or later	https://fedorahosted.org/logrotate/	https://fedorahosted.org/logrotate/
lrzsz	0.12.20	GNU General Public License v2.0 or later	http://www.ohse.de/uwe/software/lrzsz.html	http://www.ohse.de/uwe/software/lrzsz.html
ltmain.sh	Unspecified	GNU General Public License v2.0 or later	http://www.gnu.org	http://www.gnu.org
luafilesystem	v_1_6_3	MIT License	http://github.com/keplerproject/luafilesystem/	http://github.com/keplerproject/luafilesystem/
Minicom	2.6.2	GNU General Public License v2.0 or later	http://alioth.debian.org/projects/minicom/	http://alioth.debian.org/projects/minicom/
mtd-utils	1.5.2	GNU General Public License v2.0 or later	http://git.infradead.org/mtd-utils.git	http://git.infradead.org/mtd-utils.git
ncurses	5.9	X11 License	https://www.gnu.org/software/ncurses/ncurses.html	https://www.gnu.org/software/ncurses/ncurses.html

Nettle	2.7.1	GNU Lesser General Public License v2.1 or later	http://www.lysator.liu.se/~nisse/nettle/	http://www.lysator.liu.se/~nisse/nettle/
NYS_Library	Unspecified	GNU Library General Public License v2 or later	https://github.com/stevenylai/ralink_sdk/blob/master/source/user/ebtables-v2.0.9-2/getethertype.c	https://github.com/stevenylai/ralink_sdk/blob/master/source/user/ebtables-v2.0.9-2/getethertype.c
OpenSSH	7.1p2	BSD 2-clause "Simplified" License	http://www.openssh.com/portable.html	http://www.openssh.com/portable.html
OpenSSL	1.0.2e	OpenSSL Combined License	http://www.openssl.org/	http://www.openssl.org/
opkg	0.3.0	GNU General Public License v2.0 or later	https://git.yoctoproject.org/cgit/cgit.cgi/opkg/	https://git.yoctoproject.org/cgit/cgit.cgi/opkg/
PCRE	8.32	PCRE 5 License	http://sourceforge.net/projects/pcre/	http://sourceforge.net/projects/pcre/
PCSC Lite	Unspecified	BSD 3-clause "New" or "Revised" License	http://pcsclite.alioth.debian.org/	http://pcsclite.alioth.debian.org/
Popt	1.15	X11 License	http://freshmeat.net/projects/popt/	http://freshmeat.net/projects/popt/
ppp - Pauls PPP Package	Unspecified	GNU General Public License v2.0 or later	http://ppp.samba.org/ppp/index.html	http://ppp.samba.org/ppp/index.html
ppp - Pauls PPP Package	2.4.7	GNU General Public License v2.0 or later	https://ppp.samba.org/index.html	https://ppp.samba.org/index.html
protobuf	2.5.0	BSD 3-clause "New" or "Revised" License	http://code.google.com/p/protobuf/	http://code.google.com/p/protobuf/
ReadLine Front-End	Unspecified	GNU General Public License v2.0 or later	https://github.com/issuu/readline/tree/master/examples/rlfe	https://github.com/issuu/readline/tree/master/examples/rlfe
rsync	2.6.9	GNU General Public License v2.0 or later	http://samba.anu.edu.au/rsync/	http://samba.anu.edu.au/rsync/
S Trace	4.10	BSD 3-clause "New" or "Revised" License	http://sourceforge.net/projects/strace/	http://sourceforge.net/projects/strace/
siphash	Unspecified	Public Domain	http://github.com/dchest/siphash/	http://github.com/dchest/siphash/
smhasher	3090200	Public Domain	http://code.google.com/p/smhasher/	http://code.google.com/p/smhasher/
SQLite	3090200	Public Domain	http://www.hwaci.com/sw/sqlite/index.html	http://www.hwaci.com/sw/sqlite/index.html
squashfs-tools	4.3	GNU General Public License v2.0 or later	http://github.com/plougher/squashfs-tools/	http://github.com/plougher/

				squashfs-tools/
systemd	228	GNU Lesser General Public License v2.1 or later	http://freedesktop.org/wiki/Software/systemd/	http://freedesktop.org/wiki/Software/systemd/
Tiny Asynchronous DNS lookup library	Unspecified	Beerware License	http://sourceforge.net/projects/adns/	http://sourceforge.net/projects/adns/
TLSF	1.9	Public Domain	http://tlsf.baisoku.org	http://tlsf.baisoku.org
UBIFS	Unspecified	GNU General Public License v2.0 or later	http://www.linux-mtd.infradead.org/doc/ubifs.html	http://www.linux-mtd.infradead.org/doc/ubifs.html
uClibc - A C Library for Embedded Linux	0.9.30.3	GNU Lesser General Public License v2.1 or later	http://www.uclibc.org/	http://www.uclibc.org/
USB Utils	007	GNU General Public License v2.0 or later	https://www.kernel.org/pub/linux/utils/usb/usbutils/	https://www.kernel.org/pub/linux/utils/usb/usbutils/
USB-DFU	1.0	GNU General Public License v2.0 or later	http://www.usb.org/home	http://www.usb.org/home
usbnet	Unspecified	GNU Lesser General Public License v2.1 or later	http://www.linux-usb.org/usbnet/	http://www.linux-usb.org/usbnet/
Util-Linux	2.27.1	GNU General Public License v2.0 or later	http://freshmeat.net/projects/util-linux/	http://freshmeat.net/projects/util-linux/
util-unix-ng	Unspecified	GNU General Public License v2.0 or later	http://userweb.kernel.org/~kzak/util-linux-ng/	http://userweb.kernel.org/~kzak/util-linux-ng/
Wide_Project	Unspecified	BSD 3-clause "New" or "Revised" License	http://www.wide.ad.jp/index.html	http://www.wide.ad.jp/index.html
wireless-tools	30	GNU General Public License v2.0 or later	http://www.hpl.hp.com/personal/Jean_Tourrilhes/Linux/Tools.html	http://www.hpl.hp.com/personal/Jean_Tourrilhes/Linux/Tools.html
wpa_supplicant - IEEE 802.1X, WPA, WPA2, RSN, IEEE 802.11i	2.5	BSD 3-clause "New" or "Revised" License	http://hostap.epitest.fi/wpa_supplicant/	http://hostap.epitest.fi/wpa_supplicant/
XZ Utils	5.0.4	Public Domain	http://tukaani.org/xz/	http://tukaani.org/xz/
yajl	Unspecified	ISC License	http://github.com/lloyd/yajl/	http://github.com/lloyd/yajl/
yajl	2.1.0	ISC License	http://github.com/lloyd/yajl/	http://github.com/lloyd/yajl/
zlib	1.2.8,1.	zlib License	http://www.zlib.net	http://www.zli

3.5.Supplier : Nuance

Supplier: Nuance				
Component	**Version**	**License**	**Home Page**	**Copyright**
PCRE	8.44	BSD 3-Clause "New" or "Revised" License	http://www.pcre.org	

3.6.Supplier : OMRON

Supplier: OMRON				
Component name	**Version**	**License**	**Homepage**	**Copyright**
SimString	1	The BSD license	http://www.chokkan.org/software/simstring/	Copyright (c) 2009,2010 Naoaki Okazaki All rights reserved.

3.7.Supplier : Redbend_SWM

Supplier: Redbend_SWM				
Component	**Version**	**License**	**Home Page**	**Copyright**
action	0.1.1	Apache License 2.0	http://repo1.maven.org/maven2/com/ning/metrics.action/	http://repo1.maven.org/maven2/com/ning/metrics.action/
Android - platform - dalvik	2.1_r1	Apache License 2.0	http://developer.android.com/index.html	http://developer.android.com/index.html
Android - platform - frameworks - base	4.0.1_r1	Apache License 2.0	http://developer.android.com/index.html	http://developer.android.com/index.html
Android - platform - prebuilts - sdk	4.4_r1	Apache License 2.0	http://developer.android.com/index.html	http://developer.android.com/index.html
Android SDK Support Libraries	19	Apache License 2.0	https://developer.android.com/tools/sup port-library/index.html	https://developer.android.com/tools/sup port-library/index.html
Android SDK Support Libraries	23.1.1	Apache License 2.0	https://developer.android.com/tools/sup port-	https://developer.android.com/tools/sup port-

			library/index.html	library/index.html
Drools :: Scorecards	5.5.0.Final	Apache License 2.0	http://mirrors.ibiblio.org/maven2/org/drools/droolsscorecards/	http://mirrors.ibiblio.org/maven2/org/drools/droolsscorecards/
mongolduu	master-20121109	Apache License 2.0	http://github.com/tug stugi/mongolduu/	http://github.com/tug stugi/mongolduu/
Stan-for-Android	0.1.0	Apache License 2.0	http://github.com/La bel305/Stan-forAndroid/	http://github.com/La bel305/Stan-forAndroid/
doT	1.0.1	MIT License	http://github.com/ola do/doT/	http://github.com/ola do/doT/
jquery	2.0.3	MIT License	http://github.com/ju ery/jquery/	http://github.com/jquery/jquery/
jquery_mobile_rails	1.3.2	MIT License	http://rubygems.org/gems/jquery_mobile_rails	http://rubygems.org/gems/jquery_mobile_rails
SafeSlinger-Android	1.8.3-messenger	MIT License	http://github.com/Safe SlingerProject/Saf eSlinger-Android/	http://github.com/SafeSlingerProject/SafeSlinger-Android/
OpenSSL	Generic Version	OpenSSL Combined License	http://www.openssl.org/	http://www.openssl.org/
CRC32 MIT.edu	Generic Version	Public Domain	http://web.mit.edu/	http://web.mit.edu/
SHA-1 in C	9/1/2001	Public Domain	http://www.mirrors.wiretapped.net/security/cryptography/hash es/sha1	http://www.mirrors.wiretapped.net/security/cryptography/hash es/sha1
SyncML C Toolkit	4.0.3	SyncML License	http://sourceforge.net/projects/syncmltoolkit/	http://sourceforge.net/projects/syncmltoolkit/

3.8.Supplier : Redbend

Supplier: Redbend				
Component	**Version**	**License**	**Home Page**	**Copyright**
7 Zip - LZMA SDK	9.2	Public Domain	http://www.7-zip.org/sdk.html	http://www.7-zip.org/sdk.html
7 Zip - LZMA SDK	4.01	Public Domain.	http://sourceforge.net/projects/sevenzip/	http://sourceforge.net/projects/sevenzip/

Android - platform - bootable - recovery	4.2	Apache License 2.0	http://developer.android.com/index.html	http://developer.android.com/index.html
Android - platform - system - core	4.2	Apache License 2.0	http://developer.android.com/index.html	http://developer.android.com/index.html
bsdiff	4.3	BSDiff license	http://github.com/geraldonetto/bsdiff/	http://github.com/geraldonetto/bsdiff/
CMarkup	11.05	Acquired CMarkup Developer License	http://www.firstobject.com/dn_markup.htm	http://www.firstobject.com/dn_markup.htm
CRC table (Autogen)	Has no version number	Public Domain	http://en.wikipedia.org/wiki/Cyclic_redundancy _check	http://en.wikipedia.org/wiki/Cyclic_redundancy _check
Filesystem in Userspace	2.8.5	BSD 2-clause "Simplified" License	http://sourceforge.net/projects/fuse/	http://sourceforge.net/projects/fuse/
Filesystem in Userspace	2.9.3	GNU Lesser General Public License v2.1 or later	http://sourceforge.net/projects/fuse/	http://sourceforge.net/projects/fuse/
FreeBSD	2.2.2	BSD 4-clause "Original" or "Old" License	http://www.freebsd.org	http://www.freebsd.org
Freescale Semiconductor CodeWarrior Development Studio for MPC55xx/MPC56xx	2.10 special edition	Commercial license		
GNU C Library - glibc	2.2.4	GNU Lesser General Public License v2.1 or later	http://www.gnu.org/software/libc/libc.html	http://www.gnu.org/software/libc/libc.html
Lawicel CAN USB sample code	0.1.8	Lawicel CAN USB sample code license	http://www.can232.com/?page_id=75	http://www.can232.com/?page_id=75
libdivsufsort	2.0.0	MIT License	http://code.google.com/p/libdivsufsort/	http://code.google.com/p/libdivsufsort/
lz4	94	BSD 2-clause "Simplified" License	http://code.google.com/p/lz4/	http://code.google.com/p/lz4/
LZO real-time data compression library	2.04	Acquired commercial license	http://www.oberhumer.com/opensource/lzo/	http://www.oberhumer.com/opensource/lzo/
MSDN Sample Code	vs.85	Microsoft Limited Public License (Ms-LPL)	http://msdn.microsoft.com/en-US/windows/	http://msdn.microsoft.com/en-US/windows/
NetBSD	6	BSD 3-clause "New" or "Revised" License	http://www.netbsd.org/	http://www.netbsd.org/
UCL Data	1.03	Acquired	http://www.ob	http://www.oberhu

Compression Library		commercial license	erhumer.com/opensource/ucl/	mer.com/opensource/ucl/
XMLFoundation	Apr-14	MIT License	http://xmlfoundation.codeplex.com/	http://xmlfoundation.codeplex.com/
zlib	1.2.3	zlib License	http://www.zlib.net	http://www.zlib.net

3.9.Supplier : Node Modules Components

Name of OSS Component	Version of OSS Component	Name and Version of License	Home page
buffer-crc32	0.2.5	MIT	https://github.com/brianloveswords/buffer-crc32
dbus-native	0.2.0	MIT	https://github.com/sidorares/node-dbus
dbus-proxy	0.0.0-unreleasable	NA	NA
abstract-socket	1.0	MIT	https://github.com/saghul/node-abstractsocket
bindings	1.2.1	MIT	https://github.com/TooTallNate/node-bindings
nan	2.4.0	MIT	https://github.com/nodejs/nan#readme
1to2	1.0.0	MIT	NA
event-stream	3.3.4	MIT	http://github.com/dominictarr/event-stream
duplexer	0.1	MIT	https://github.com/Raynos/duplexer
from	0.3	MIT	https://github.com/dominictarr/from
map-stream	0.0	NA	http://github.com/dominictarr/map-stream
pause-stream	0.0.11	MIT, Apache2	https://github.com/dominictarr/pause-stream
split	0.3.3	MIT	http://github.com/dominictarr/split
stream-combiner	0.0.4	MIT	https://github.com/dominictarr/stream-combiner
through	2.3.8	MIT	https://github.com/dominictarr/through
put	0.0.6	MIT/X11	https://github.com/substack/node-put
xml2js	0.14	NA	https://github.com/Leonidas-from-XIV/node-xml2js
sax	1.2.1	ISC	https://github.com/isaacs/sax-js#readme

iconv-lite	0.4.15	MIT	https://github.com/ashtuchkin/iconv-lite
jbinary	2.2	MIT	https://github.com/jDataView/jBinary
es6-promise	2.0.1	MIT	NA
es6-promise	2.0.1	MIT	https://github.com/jakearchibald/ES6-Promises
jdataview	2.5.0	WTFPL	http://jDataView.github.io/
request	2.53.0	Apache-2.0	https://github.com/request/request
aws-sign2	0.5.0	NA	https://github.com/mikeal/aws-sign
bl	0.9.4	MIT	https://github.com/rvagg/bl
readable-stream	1.0.33	MIT	https://github.com/isaacs/readable-stream
core-util-is	1.0.1	MIT	https://github.com/isaacs/core-util-is
inherits	2.0.1	ISC	https://github.com/isaacs/inherits
isarray	0.0.1	MIT	https://github.com/juliangruber/isarray
string_decoder	0.10.31	MIT	https://github.com/rvagg/string_decoder
caseless	0.9.0	BSD	https://github.com/mikeal/caseless
combined-stream	0.0.7	NA	https://github.com/felixge/node-combined-stream
delayed-stream	0.0.5	NA	https://github.com/felixge/node-delayed-stream
forever-agent	0.5.2	NA	https://github.com/mikeal/forever-agent
form-data	0.2.0	MIT	https://github.com/felixge/node-form-data
async	0.9.0	MIT	https://github.com/caolan/async
hawk	NA	./LICENSE	NA
hawk	2.3.1	BSD	https://github.com/hueniverse/hawk
boom	2.6.1	BSD	https://github.com/hapijs/boom
cryptiles	2.0.4	BSD	https://github.com/hapijs/cryptiles
hoek	2.11.0	BSD	https://github.com/hapijs/hoek
sntp	1.0.9	BSD	https://github.com/hueniverse/sntp
http-signature	0.10.1	MIT	https://github.com/joyent/node-http-signature/
asn1	0.11	NA	NA
assert-plus	0.5	NA	https://github.com/mcavage/node-assert-plus
ctype	0.5.3	NA	https://github.com/rmustacc/node-ctype

isstream	0.1	MIT	https://github.com/rvagg/isstream
json-stringify-safe	5.0.0	BSD	https://github.com/isaacs/json-stringify-safe
mime-types	2.0.9	MIT	https://github.com/jshttp/mime-types
mime-db	1.7.0	MIT	https://github.com/jshttp/mime-db
node-uuid	1.4.2	MIT	https://github.com/broofa/node-uuid
oauth-sign	0.6.0	NA	https://github.com/mikeal/oauth-sign
qs	2.3.3	BSD	https://github.com/hapijs/qs
stringstream	0.0.4	MIT	https://github.com/mhart/StringStream
tough-cookie	0.12.1	MIT	https://github.com/goinstant/tough-cookie
punycode	1.3.2	MIT	https://mths.be/punycode
tunnel-agent	0.4.0	NA	https://github.com/mikeal/tunnel-agent
mkdirp	0.5.0	MIT	https://github.com/substack/node-mkdirp
minimist	0.0.8	MIT	https://github.com/substack/minimist
xml2js	0.4.5	MIT	https://github.com/Leonidas-from-XIV/node-xml2js
sax	0.6.1	BSD	https://github.com/isaacs/sax-js
xmlbuilder	2.5.1	MIT	http://github.com/oozcitak/xmlbuilder-js
lodash	3.0	MIT	https://lodash.com/

3.10.Supplier : Miscellaneous components:

Sl.No	Component	Version	Home Page	License
1	Android SDK Support Libraries – 19	23.1.1	https://developer.android.com/tools/support-library/index.html	Apache License 2.0
2	OpenSSL		http://www.openssl.org/	OpenSSL Combined License
3	CRC32		http://web.mit.edu/	Public Domain
4	SHA-1 in C		http://www.mirrors.wiretapped.net/security/cryptography/hashes/sha1	Public Domain
5	Android - platform - bootable – recovery	4.0.1_r1	http://developer.android.com/index.html	Apache License 2.0
6	Android - platform - bootable – recovery	5.0.0_r1	http://developer.android.com/index.html	Apache License 2.0
7	Android -	2.3_r1	http://developer.android.co	Apache License

	platform - bootable – recovery		m/index.html	2.0
8	File system in Userspace	2.8.7	http://sourceforge.net/projects/fuse/	BSD 2-clause "Simplified" License
9	lz4 Compression algorithm	r111	http://code.google.com/p/lz4/	BSD 2-clause "Simplified" License
10	Android - platform - system - core/libmincrypt		https://android.googlesource.com/platform/system/core/+/master/libmincrypt	BSD 3-clause "New" or "Revised" License
11	lucy search engine – lucy	0.6.0	http://sourceforge.net/projects/lucy-search/	BSD 3-clause "New" or "Revised" License
12	NetBSD	1.4	http://www.netbsd.org/	BSD 3-clause "New" or "Revised" License
13	Open BSD	4.5	http://www.openbsd.org	BSD 3-clause "New" or "Revised" License
15	Test-SQLite-blob	trunk-20120916-svn	http://code.google.com/p/test-sqlite-blob/	MIT License
16	7-Zip	3.11	http://sourceforge.net/projects/sevenzip/	Public Domain
17	XZ Utils	5.0.7	http://tukaani.org/xz/	Public Domain
18	PCRE	5.0		Public Domain
19	RSA MD5		http://userpages.umbc.edu/~mabzug1/cs/md5/md5.html	Public Domain
20	Kazlib		http://savannah.nongnu.org/projects/kazlib	Public Domain
21	Doug Lea heap	2.8.3		Public Domain
22	zlib	1.2.6		Public Domain
23	CURL	7.16.0	http://curl.haxx.se/libcurl	Public Domain
24	EXPAT	1.95.8		Public Domain

3.11.Supplier: Obigo

For license Terms and Conditions: Refer Section 5

Supplier: OBIGO				
Sl. No	Name of OSS Component	Version	License	Copyright
1	vuejs	2.4	MIT License	Copyright (c): 2013-present, Yuxi (Evan) You
2	vux	0.1.3	MIT License	Copyright (c): 2016-present, Airyland
3	es6-promise	3.3	MIT License	Copyright (c): Yehuda Katz, Tom Dale, Stefan Penner and contributors
4	Quasar framework	0.5	MIT License	Copyright (c): 2015-present Razvan Stoenescu
5	tween.js	16.6	MIT License	Copyright (c): 2010-2012 Tween.js authors.
6	iScroll	5	MIT License	Copyright (c): 2014 Matteo Spinelli, cubiq.org
7	array-filter	1.0.0	MIT License	Copyright (c): 2013 Julian Gruber <julian@juliangruber.com>
8	array-find	1.0.0	MIT License	Copyright (c): Stefan Duberg <stefanduberg@gmail.com>
9	array-from	1.0.0	MIT License	Copyright (c): Studio B12 GmbH
10	array-map	0.0.0	MIT License	Copyright (c): James Halliday <mail@substack.net>
11	array-shuffle	1.0.0	MIT License	Copyright (c): Sindre Sorhus <sindresorhus@gmail.com>
12	countup	1.6.1	MIT License	Copyright (c): Jamie Perkins
13	object-assign	4.1.0	MIT License	Copyright (c): Sindre Sorhus <sindresorhus@gmail.com>
14	photoswipe	4.1	MIT	Copyright (c):

			License	Dmitry Semenov
15	shake.js	1.2.2	MIT License	Copyright (c): Fractal <contact@wearefractal.com>
16	validator	5.1.0	MIT License	Copyright (c):2018 Chris O'Hara <cohara87@gmail.com>
17	webp-support	1.0.3	MIT License	Copyright (c): 2016-present, Airyland
18	HTML Parser		Mozilla Public License , Apache Software License 2.0	Copyright (c): 2004 Erik Arvidsson
19	archiver	2.1.0	MIT License	Copyright (c): 2012-2014 Chris Talkington
20	async	2.6.3	MIT License	Copyright (c): 2010-2018 Caolan McMahon
21	bluebird	3.5.5	MIT License	Copyright (c): 2013-2018 Petka Antonov
22	extract-zip	1.7.0	BSD-2-Clause License	Copyright (c): 2014 Max Ogden
23	fs-extra	2.1.2	MIT License	Copyright (c): 2011-2017 JP Richardson
24	iconv-lite	0.4.24	MIT License	Copyright (c): 2011 Alexander Shtuchkin
25	is-online	7.0.0	MIT License	Copyright (c): Sindre Sorhus <sindresorhus@gmail.com>
26	json-rpc2	1.0.2	MIT License	Copyright (c): 2009 Eric Florenzano, Ryan Tomayko

27	lodash	4.17.15	MIT License	Copyright (c): JS Foundation
28	progress-stream	2.0.0	BSD-2-Clause License	Copyright (c): Tobias Baunbæk <freeall@gmail.com>
29	scp2	0.5.0	MIT License	Copyright (c): 2013 Hsiaoming Yang
30	ssh2	0.5.5	MIT License	Copyright (c): Brian White
31	sshpk	1.61.1	MIT License	Copyright (c): Joyent, Inc
32	targz	1.0.1	MIT License	Copyright (c): Miska Kaipiainen <miska.kaipiainen@gmail.com>
33	vboxmanage.js	1.0.6	MIT License	Copyright (c): 2016 Daniel Cohen Gindi
34	xml2js	0.4.23	MIT License	Copyright (c): 2010, 2011, 2012, 2013. All rights reserved.
35	requirejs	2.1.1	MIT License	Copyright (c): jQuery Foundation
36	semver	2.1.0	ISC License	Copyright (c): Isaac Z. Schlueter
37	SlowAES	0.1a1	Apache License	Copyright (c): Josh Davis
38	which	1.0.5	ISC License	Copyright (c): Isaac Z. Schlueter
39	eventemitter2	1.0.0	MIT License	Copyright (c): 2016 Paolo Fragomeni
40	moment.js	2.24.0	MIT License	Copyright (c): 2016 Paolo Fragomeni
41	bootstrap	2.3.1	MIT License	Copyright (c): 2011-2018 Twitter, Inc. Copyright (c): 2011-2018 The Bootstrap

				Authors
42	flexbuffers	1.7.1	Apache 2.0	https://obigo.com/
43	etch	1.4.0	Apache license, v2	Copyright (C) 2012 BMW Car IT GmbH
44	CppSQLite - C++ Wrapper for SQLite	3.2	CPOL 1.02	Copyright (c): 2004..2007 Rob Groves. All Rights Reserved. rob.groves@btinternet.com
45	afl-fuzz	2.31b	Apache 2.0 License	https://obigo.com/
46	android crazy linker		BSD 3 License	Copyright (c): 2014 The Chromium Authors
47	platform_system_core		Apache 2.0 License	https://obigo.com/
48	angle	master_2014-10-03	BSD 3 License	Copyright (c): 2002-2013 The ANGLE Project Authors.
49	Blink		LGPL 2.1	Copyright (c): 2014 The Chromium Authors.
50	boringssl	master	BSD 3 License	https://obigo.com/
51	breakpad	origin/chrome_53	BSD 3, Apple PSL 2.0 and Apache 2.0 License	Copyright (c): 2006, Google Inc
52	brotli	v0.4.0	MIT License	Copyright (c): 2009, 2010, 2013-2015 by the Brotli Authors.
53	catapult	0.1.0-alpha-1	BSD 3 Licens	Copyright (c): 2015 The

			e	Chromium Authors
54	cacheinvalidation	master_2014-09-04	Apache 2.0 License	https://obigo.com/
55	cld2	master_2017-12-14	Apache 2.0 License	https://obigo.com/
56	fontconfig	2.11.0	MIT License	Copyright (c): 2012 Google, Inc.
57	compact_encoding_detection		Apache 2.0 License	Copyright (c): 2016 Google Inc.
58	cld3	2f6624f0a6d6fd8f76bdcae38558c73d23ebec1e	Apache 2.0 License	Copyright (c): 2016 Google Inc.
59	coveragepy-coverage	4.0.3	Apache 2.0 License	Copyright (c): 2004-2015 Ned Batchelder.
60	crashpad-electron	v1.6.12	Apache 2.0 License	https://obigo.com/
61	dmg_fp	master_2014-05-19	MIT License	Copyright (c): 1991, 2000, 2001 by Lucent Technologies.
62	external-chromium_org-sdch-open-vcdiff-mips	kk-4.4.2_r1.m1	Apache 2.0 License	Copyright (c): 2008 The open-vcdiff Authors.
63	flac	1.3.1	BSD 3 License	Copyright (c): 2011-2014 Xiph.Org Foundation
64	flatbuffers	v1.2.0	Apache 2.0 License	Copyright (c): 2014 Google Inc
65	freetype2	VER-2-8-1	Custom License (Freetype Project License)	https://obigo.com/

66	glslang	GoogleGlslang2016 0218	MIT Licens e	Copyright (c): 2015-2016 The Khronos Group Inc.
67	googlemock	release-1.7.0	BSD 3 Licens e	Copyright (c): 2008, Google Inc.
68	googletest	release-1.7.0	BSD 3 Licens e	Copyright (c): 2008, Google Inc.
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CppSQLite3 - A C++ wrapper around the SQLite3 embedded database library.

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V3.0 03/08/2004 -Initial Version for sqlite3

V3.1 16/09/2004 -Implemented getXXXXField using sqlite3 functions
-Added CppSQLiteDB3::tableExists()

V3.2 01/07/2005 -Fixed execScalar to handle a NULL result
12/07/2007 -Added CppSQLiteDB::IsAutoCommitOn()
-Added int64 functions to CppSQLite3Query
-Added Name based parameter binding to CppSQLite3Statement.

V3.3 02/14/2019
-Added CppSQLite3Statement(__sqlite3* pDB, __sqlite3_stmt* pVM);
CppSQLite3Statement::bind(int nParam, const sqlite_int64 nValue);
CppSQLite3Statement::bind(int nParam, const uint64_t nValue);
CppSQLite3Statement::Step()
CppSQLite3Statement::DoTransaction(const char *str)
CppSQLite3Statement::BeginTransaction()
CppSQLite3Statement::CommitTransaction()
CppSQLite3Statement::RollbackTransaction()
CppSQLite3DB::getDB()
CppSQLite3DB::RestoreOrBackupDb() by OBIGO

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In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see http://www.cnri.reston.va.us) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations, which became Zope Corporation. In 2001, the Python Software Foundation (PSF, see

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- gen_test.py Add a complier directive to get gen_test (mostly) working when cythonized
- options.py Work around cython incompatiblities in options.py
- options_test.py Work around cython incompatiblities in options.py
- util.py Make ArgReplacer compatible with cython.
- web_test.py Also cythonize as many of the tests as possible.

4.105.zlib license

zlib.h -- interface of the 'zlib' general purpose compression library
version 1.2.4, March 14th, 2010

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Fixed a potential null pointer dereference in png_set_text_2() (bug report and patch by Patrick Keshishian).

Using custom versions of pnglibconf.h and pngprefix.h for Chrome.

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Glenn Randers-Pehrson

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May 26, 2016

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Introduction

==========

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V3.0 03/08/2004 -Initial Version for sqlite3

V3.1 16/09/2004 -Implemented getXXXXField using sqlite3 functions

-Added CppSQLiteDB3::tableExists()

V3.2 01/07/2005 -Fixed execScalar to handle a NULL result

12/07/2007 -Added int64 functions to CppSQLite3Query

-Throw exception from CppSQLite3DB::close() if error

-Trap above exception in CppSQLite3DB::~CppSQLite3DB()

-Fix to CppSQLite3DB::compile() as provided by Dave Rollins.

-sqlite3_prepare replaced with sqlite3_prepare_v2

-Added Name based parameter binding to CppSQLite3Statement.

V3.3 02/14/2019 -Added CppSQLite3Statement(__sqlite3* pDB, __sqlite3_stmt* pVM);

CppSQLite3Statement::bind(int nParam, const sqlite_int64 nValue);

CppSQLite3Statement::bind(int nParam, const uint64_t nValue);

CppSQLite3Statement::Step()

CppSQLite3Statement::DoTransaction(const char *str)

CppSQLite3Statement::BeginTransaction()

CppSQLite3Statement::CommitTransaction()

CppSQLite3Statement::RollbackTransaction()

CppSQLite3DB::getDB()

CppSQLite3DB::RestoreOrBackupDb() by OBIGO

05/07/2019 -Modified CppSQLite3DB::CommitTransaction(const char *str = NULL) by OBIGO

05/10/2021 -throw exception from CppSQLite3DB::CommitTransaction(const char *str = NULL) by OBIGO

5.17 ICU License

ICU License - ICU 1.8.1 and later

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In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see http://www.cnri.reston.va.us) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations, which became Zope Corporation. In 2001, the Python Software Foundation (PSF, see https://www.python.org/psf/) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation was a sponsoring member of the PSF.

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Modified files

07/11/2019 Patched "(URL : https://github.com/bdarnell/tornado/tree/cython)" by OBIGO

- gen.py Fix coroutines in cython-compiled code
- gen_test.py Add a complier directive to get gen_test (mostly) working when cythonized
- options.py Work around cython incompatiblities in options.py
- options_test.py Work around cython incompatiblities in options.py
- util.py Make ArgReplacer compatible with cython.
- web_test.py Also cythonize as many of the tests as possible.

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27287880

27287883

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DOCUMENTATION ROADMAP

==========

This file contains the following sections:

OVERVIEW General description of JPEG and the IJG software.
LEGAL ISSUES Copyright, lack of warranty, terms of distribution.
REFERENCES Where to learn more about JPEG.
ARCHIVE LOCATIONS Where to find newer versions of this software.
FILE FORMAT WARS Software *not* to get.
TO DO Plans for future IJG releases.

Other documentation files in the distribution are:

User documentation:
usage.txt Usage instructions for cjpeg, djpeg, jpegtran, rdjpgcom, and wrjpgcom.
*.1 Unix-style man pages for programs (same info as usage.txt).
wizard.txt Advanced usage instructions for JPEG wizards only.
change.log Version-to-version change highlights.
Programmer and internal documentation:

libjpeg.txt How to use the JPEG library in your own programs.

example.c Sample code for calling the JPEG library.

structure.txt Overview of the JPEG library's internal structure.

coderules.txt Coding style rules --- please read if you contribute code.

Please read at least usage.txt. Some information can also be found in the JPEG FAQ (Frequently Asked Questions) article. See ARCHIVE LOCATIONS below to find out where to obtain the FAQ article.

If you want to understand how the JPEG code works, we suggest reading one or more of the REFERENCES, then looking at the documentation files (in roughly the order listed) before diving into the code.

OVERVIEW

========

This package contains C software to implement JPEG image encoding, decoding, and transcoding. JPEG (pronounced "jay-peg") is a standardized compression method for full-color and grayscale images. JPEG's strong suit is compressing photographic images or other types of images that have smooth color and brightness transitions between neighboring pixels. Images with sharp lines or other abrupt features may not compress well with JPEG, and a higher JPEG quality may have to be used to avoid visible compression artifacts with such images.

JPEG is lossy, meaning that the output pixels are not necessarily identical to the input pixels. However, on photographic content and other "smooth" images, very good compression ratios can be obtained with no visible compression artifacts, and extremely high compression ratios are possible if you are willing to sacrifice image quality (by reducing the "quality" setting in the compressor.)

This software implements JPEG baseline, extended-sequential, and progressive compression processes. Provision is made for supporting all variants of these processes, although some uncommon parameter settings aren't implemented yet. We have made no provision for supporting the hierarchical or lossless processes defined in the standard.

We provide a set of library routines for reading and writing JPEG image files, plus two sample applications "cjpeg" and "djpeg", which use the library to perform conversion between JPEG and some other popular image file formats. The library is intended to be reused in other applications.

In order to support file conversion and viewing software, we have included considerable functionality beyond the bare JPEG coding/decoding capability; for example, the color quantization modules are not strictly part of JPEG decoding, but they are essential for output to colormapped file formats or colormapped displays. These extra functions can be compiled out of the library if not required for a particular application.

We have also included "jpegtran", a utility for lossless transcoding between different JPEG processes, and "rdjpgcom" and "wrjpgcom", two simple applications for inserting and extracting textual comments in JFIF files.

The emphasis in designing this software has been on achieving portability and flexibility, while also making it fast enough to be useful. In particular, the software is not intended to be read as a tutorial on JPEG. (See the REFERENCES section for introductory material.) Rather, it is intended to be reliable, portable, industrial-strength code. We do not claim to have achieved that goal in every aspect of the software, but we strive for it.

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The Unix configuration script "configure" was produced with GNU Autoconf.
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The same holds for its supporting scripts (config.guess, config.sub,
ltmain.sh). Another support script, install-sh, is copyright by X Consortium
but is also freely distributable.

The IJG distribution formerly included code to read and write GIF files.
To avoid entanglement with the Unisys LZW patent (now expired), GIF reading
support has been removed altogether, and the GIF writer has been simplified
to produce "uncompressed GIFs". This technique does not use the LZW
algorithm; the resulting GIF files are larger than usual, but are readable
by all standard GIF decoders.

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REFERENCES

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We recommend reading one or more of these references before trying to understand the innards of the JPEG software.

The best short technical introduction to the JPEG compression algorithm is
Wallace, Gregory K. "The JPEG Still Picture Compression Standard",
Communications of the ACM, April 1991 (vol. 34 no. 4), pp. 30-44.
(Adjacent articles in that issue discuss MPEG motion picture compression, applications of JPEG, and related topics.) If you don't have the CACM issue handy, a PDF file containing a revised version of Wallace's article is available at http://www.ijg.org/files/Wallace.JPEG.pdf. The file (actually a preprint for an article that appeared in IEEE Trans. Consumer Electronics) omits the sample images that appeared in CACM, but it includes corrections and some added material. Note: the Wallace article is copyright ACM and IEEE, and it may not be used for commercial purposes.

A somewhat less technical, more leisurely introduction to JPEG can be found in "The Data Compression Book" by Mark Nelson and Jean-loup Gailly, published by M&T Books (New York), 2nd ed. 1996, ISBN 1-55851-434-1. This book provides good explanations and example C code for a multitude of compression methods including JPEG. It is an excellent source if you are comfortable reading C code but don't know much about data compression in general. The book's JPEG sample code is far from industrial-strength, but when you are ready to look at a full implementation, you've got one here...

The best currently available description of JPEG is the textbook "JPEG Still Image Data Compression Standard" by William B. Pennebaker and Joan L.

Mitchell, published by Van Nostrand Reinhold, 1993, ISBN 0-442-01272-1.
Price US$59.95, 638 pp. The book includes the complete text of the ISO JPEG standards (DIS 10918-1 and draft DIS 10918-2).

The original JPEG standard is divided into two parts, Part 1 being the actual specification, while Part 2 covers compliance testing methods. Part 1 is titled "Digital Compression and Coding of Continuous-tone Still Images, Part 1: Requirements and guidelines" and has document numbers ISO/IEC IS 10918-1, ITU-T T.81. Part 2 is titled "Digital Compression and Coding of Continuous-tone Still Images, Part 2: Compliance testing" and has document numbers ISO/IEC IS 10918-2, ITU-T T.83.

The JPEG standard does not specify all details of an interchangeable file format. For the omitted details we follow the "JFIF" conventions, revision 1.02. JFIF 1.02 has been adopted as an Ecma International Technical Report and thus received a formal publication status. It is available as a free download in PDF format from http://www.ecma-international.org/publications/techreports/E-TR-098.htm. A PostScript version of the JFIF document is available at http://www.ijg.org/files/jfif.ps.gz. There is also a plain text version at http://www.ijg.org/files/jfif.txt.gz, but it is missing the figures.

The TIFF 6.0 file format specification can be obtained by FTP from ftp://ftp.sgi.com/graphics/tiff/TIFF6.ps.gz. The JPEG incorporation scheme found in the TIFF 6.0 spec of 3-June-92 has a number of serious problems. IJG does not recommend use of the TIFF 6.0 design (TIFF Compression tag 6). Instead, we recommend the JPEG design proposed by TIFF Technical Note #2 (Compression tag 7). Copies of this Note can be obtained from http://www.ijg.org/files/. It is expected that the next revision of the TIFF spec will replace the 6.0 JPEG design with the Note's design. Although IJG's own code does not support TIFF/JPEG, the free libtiff library uses our library to implement TIFF/JPEG per the Note.

ARCHIVE LOCATIONS

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The "official" archive site for this software is www.ijg.org.
The most recent released version can always be found there in
directory "files".

The JPEG FAQ (Frequently Asked Questions) article is a source of some
general information about JPEG.
It is available on the World Wide Web at http://www.faqs.org/faqs/jpeg-faq/
and other news.answers archive sites, including the official news.answers
archive at rtfm.mit.edu: ftp://rtfm.mit.edu/pub/usenet/news.answers/jpeg-faq/.
If you don't have Web or FTP access, send e-mail to mail-server@rtfm.mit.edu
with body

  send usenet/news.answers/jpeg-faq/part1
  send usenet/news.answers/jpeg-faq/part2

FILE FORMAT WARS

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The ISO/IEC JTC1/SC29/WG1 standards committee (also known as JPEG, together
with ITU-T SG16) currently promotes different formats containing the name
"JPEG" which are incompatible with original DCT-based JPEG. IJG therefore does
not support these formats (see REFERENCES). Indeed, one of the original
reasons for developing this free software was to help force convergence on
common, interoperable format standards for JPEG files.
Don't use an incompatible file format!
(In any case, our decoder will remain capable of reading existing JPEG
image files indefinitely.)

TO DO

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Please send bug reports, offers of help, etc. to jpeg-info@jpegclub.org.

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