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XC-CI1	Open Source Software Attributions for XC_CI1_RN_AIVI_Scope 3.x	11th Feb 2021

Open Source Software Attributions for XC_CI1_RN_AIVI_Scope 3.x

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1 List of used Open Source Components.

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c) You must cause the whole of the work to be licensed at no charge to all third parties under the terms of this License.

d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Library, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Library.

In addition, mere aggregation of another work not based on the Library with the Library (or with a work based on the Library) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

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This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

4. You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed under

the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the Library is used in it and that the Library and its use are covered by this License. You must supply a copy of this License. If the work during execution displays copyright notices, you must include the copyright notice for the Library among them, as well as a reference directing the user to the copy of this License. Also, you must do one of these things:

a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the Library will not necessarily be able to recompile the application to use the modified definitions.)

b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible

with the version that the work was made with.

c) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.

d) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.

e) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

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Most GNU software, including some libraries, is covered by the ordinary GNU General Public License, which was designed for utility programs. This license, the GNU Library General Public License, applies to certain designated libraries. This license is quite different from the ordinary one; be sure to read it in full, and don't assume that anything in it is the same as in the ordinary license.

The reason we have a separate public license for some libraries is that they blur the distinction we usually make between modifying or adding to a program and simply using it. Linking a program with a library, without changing the library, is in some sense simply using the library, and is analogous to running a utility program or application program. However, in a textual and legal sense, the linked executable is a combined work, a derivative of the original library, and the ordinary General Public License treats it as such.

Because of this blurred distinction, using the ordinary General Public License for libraries did not effectively promote software sharing, because most developers did not use the libraries. We concluded that weaker conditions might promote sharing better.

However, unrestricted linking of non-free programs would deprive the users of those programs of all benefit from the free status of the libraries themselves. This Library General Public License is intended to permit developers of non-free programs to use free libraries, while preserving your freedom as a user of such programs to change the free libraries that are incorporated in them. (We have not seen how to achieve this as regards changes in header files, but we have achieved it as regards changes in the actual functions of the Library.) The hope is that this will lead to faster development of free libraries.

The precise terms and conditions for copying, distribution and modification follow. Pay close attention to the difference between a "work based on the library" and a "work that uses the library". The former contains code derived from the library, while the latter only works together with the library.

Note that it is possible for a library to be covered by the ordinary General Public License rather than by this special one.

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A "library" means a collection of software functions and/or data prepared so as to be conveniently linked with application programs (which use some of those functions and data) to form executables.

The "Library", below, refers to any such software library or work which has been distributed under these terms. A "work based on the Library" means either the Library or any derivative work under copyright law: that is to say, a work containing the Library or a portion of it, either verbatim or with modifications and/or translated straightforwardly into another language. (Hereinafter, translation is included without limitation in the term "modification".)

"Source code" for a work means the preferred form of the work for making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

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You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

2. You may modify your copy or copies of the Library or any portion of it, thus forming a work based on the Library, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:

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b) You must cause the files modified to carry prominent notices stating that you changed the files and the date of any change.

c) You must cause the whole of the work to be licensed at no charge to all third parties under the terms of this License.

d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

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This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

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If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

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6. As an exception to the Sections above, you may also compile or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

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b) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.

c) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.

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It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

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Following the release of Python 1.6, and after Guido van Rossum left CNRI to work with commercial software developers, it became clear that the ability to use Python with software available under the GNU Public License (GPL) was very desirable. CNRI and the Free Software Foundation (FSF) interacted to develop enabling wording changes to the Python license. Python 1.6.1 is essentially the same as Python 1.6, with a few minor bug fixes, and with a different license that enables later versions to be GPL-compatible. Python 2.1 is a derivative work of Python 1.6.1, as well as of Python 2.0.

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3.1.74 Zlib - 1.2.3

Home Page http://www.zlib.net

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3.1.75 Android - platform – dalvik - 2.1_r1

Home Page: http://developer.android.com/index.html

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3.1.76 gpclib

http://github.com/rdpeng/gpclib/

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3.1.77 Anti-Grain Geometry

Version Unspecified

http://sourceforge.net/projects/vector-agg/

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3.1.78 Android - platform - frameworks - base

Version android-7.0.0_r1

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http://boost.org/

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3.1.81 gecko-dev

Unspecified

http://github.com/mozilla/gecko-dev/

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3.1.84 Speex

1.2beta2 dev

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3.1.85 wosh

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Version

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Version

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3.1.90 Sunrise/set calculator

Version Unspecified

https://stjarnhimlen.se/comp/sunriset.c

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3.1.91 tiny-AES128-C

Version master-20141218

http://github.com/kokke/tiny-AES128-C/

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3.1.92 PVRTC Library

Version Unspecified

https://www.imgtec.com/developers/powervr-sdk-tools/installers/

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3.1.93 GSM 06.10 Lossy Speech Compression

Version Unspecified

http://kbs.cs.tu-berlin.de/~jutta/toast.html

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3.1.95 aladdin-md5

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3.1.96 OpenGL-Examples

Version master-20141123

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3.1.97 SDL

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3.1.98pkgconf

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3.1.99 Code Project - C++ Memory Pool

Version 1.0

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The deflate format used by zlib was defined by Phil Katz. The deflate and zlib specifications were written by L. Peter Deutsch. Thanks to all the people who reported problems and suggested various improvements in zlib; they are too numerous to cite here.

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   Mark Adler *jloup@gzip.org* *madler@alumni.caltech.edu*

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RealVNC has made the following modifications to OpenSSL 0.9.8zf:

- The hard-coding of config options in opensslconf.h.
- The addition of compile-time
-
-
- s to remove dependencies of the C stio library and on Win32 UI.
- The addition of compile-time checks to remove filename strings from release binaries.

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! Reference source not found.

3.2.8 expat

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printf("%s",png_get_copyright(NULL));

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Glenn Randers-Pehrson
glennrp at
users.sourceforge.net
September 10, 2009

3.2.10 libzip

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3.2.10.1 Dieter Baron and Thomas Klausner (see the files zip.h and zipint.h):

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The authors can be contacted at <libzip@nih.at>

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Adapted from NetBSB libc by Dieter Baron

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3.2.10.4 RealVNC modifications to libzip

The open source component used by *VNC Automotive* consists of the lib subdirectory of libzip 0.9, plus two variants on the corresponding config.h template. Three modifications have been made, as follows:

- libzip.vcproj has been added.
- On Windows, in libzip.h and zipint.h, no-op ZIP_EXTERN so that we build for linking statically.
- On Windows, in mkstemp.c, pid_t and S_ISDIR have been defined, and io.h and process.h included.

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3.2.13 GCC libstdc++

This is not in our source delivery, but is statically linked in to our binary deliveries from the specified version of GCC. See http://gcc.gnu.org/libstdc++ or http://gcc.gnu.org/releases.html for more information.

3.2.14 keysymdef

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3.2.19 libxml2

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3.2.19.4 trio.c, trio.h

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3.2.19.5 RealVNC modifications to libxml2

This is libxml2-2.9.1. Some small changes have been made to allow it to build for QNX and

Android.

3.2.20 miniupnpc

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3.2.20.3 RealVNC modifications to

miniupnpc The following modifications

have been made:

- Requests have been cancelled.
- MirrorLink-specific functionality has been added.
- Functionality specific to building for different hardware architectures has been added.

3.2.21 LibTomCrypt

LibTomCrypt, modular cryptographic library -- Tom St Denis

LibTomCrypt is a library that provides various cryptographic algorithms in a highly modular and flexible manner.

The library is free for all purposes without any express guarantee it works.

Tom St Denis, tomstdenis@gmail.com, http://libromcrypt.com

3.2.22 LibTomMath

LibTomMath, multiple-precision integer library -- Tom St Denis

LibTomMath is a library that provides multiple-precision integer arithmetic as well as number theoretic functionality.

The library was designed directly after the MPI library by Michael Fromberger but has been written from scratch with additional optimizations in place.

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Tom St Denis, tomstdenis@gmail.com, http://math.libtomcrypt.com

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3.2.24 Internal Android OS APIs

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3.2.25 ExtractMpegFramesTest.java

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3.2.26 libupnp (pupnp)

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3.2.27 libudev

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3.2.28 WPA Supplicant

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3.2.28.1 RealVNC modifications to WPA Supplicant

RealVNC has applied the following patch:

http://w1.fi/cgit/hostap/patch/?id=f2b3acc9d5.2.b91fbaccfc9dd8d408

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3.2.28.2 ath9k_faf1dc64_backport.patch

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3.2.28.3 python-psutil_2.1.3.bb

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3.2.30 VNC Wi-Fi Display i.MX6 sample decoder

The information in this section expands upon that summarized in section 6.2, *VNC Wi-Fi Display i.MX6 sample decoder*.

3.2.31 mxcfb.h

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3.2.32 axTLS

axTLS Embedded SSL

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2005.2., Cameron Rich All

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3.2.32 RealVNC modifications to axTLS

Some unwanted type and function definitions have been removed.

4.0 Node Modules Components

Name of OSS Component	Version of OSS Component	Name and Version of License	Home page
buffer-crc32	0.2.5	MIT	https://github.com/brianloveswords/buffer-crc32
dbus-native	0.2.0	MIT	https://github.com/sidorares/node-dbus
dbus-proxy	0.0.0-unreleasable	NA	NA
abstract-socket	1.1.0	MIT	https://github.com/saghul/node-abstractsocket
bindings	1.2.1	MIT	https://github.com/TooTallNate/node-bindings
nan	2.4.0	MIT	https://github.com/nodejs/nan#readme
1to2	1.0.0	MIT	NA
event-stream	3.3.4	MIT	http://github.com/dominictarr/event-stream
duplexer	0.1.1	MIT	https://github.com/Raynos/duplexer
from	0.1.3	MIT	https://github.com/dominictarr/from
map-stream	0.1.0	NA	http://github.com/dominictarr/map-stream
pause-stream	0.0.11	MIT, Apache2	https://github.com/dominictarr/pause-stream
split	0.3.3	MIT	http://github.com/dominictarr/split
stream-combiner	0.0.4	MIT	https://github.com/dominictarr/stream-combiner
through	2.3.8	MIT	https://github.com/dominictarr/through
put	0.0.6	MIT/X11	https://github.com/substack/node-put
xml2js	0.1.14	NA	https://github.com/Leonidas-from-XIV/node-xml2js
sax	1.2.1	ISC	https://github.com/isaacs/sax-js#readme
iconv-lite	0.4.15	MIT	https://github.com/ashtuchkin/iconv-lite
jbinary	2.1.2	MIT	https://github.com/jDataView/jBinary

es6-promise	2.0.1	MIT	NA
es6-promise	2.0.1	MIT	https://github.com/jakearchibald/ES6-Promises
jdataview	2.5.0	WTFPL	http://jDataView.github.io/
request	2.53.0	Apache-2.0	https://github.com/request/request
aws-sign2	0.5.0	NA	https://github.com/mikeal/aws-sign
bl	0.9.4	MIT	https://github.com/rvagg/bl
readable-stream	1.0.33	MIT	https://github.com/isaacs/readable-stream
core-util-is	1.0.1	MIT	https://github.com/isaacs/core-util-is
inherits	2.0.1	ISC	https://github.com/isaacs/inherits
isarray	0.0.1	MIT	https://github.com/juliangruber/isarray
string_decoder	0.10.31	MIT	https://github.com/rvagg/string_decoder
caseless	0.9.0	BSD	https://github.com/mikeal/caseless
combined-stream	0.0.7	NA	https://github.com/felixge/node-combined-stream
delayed-stream	0.0.5	NA	https://github.com/felixge/node-delayed-stream
forever-agent	0.5.2	NA	https://github.com/mikeal/forever-agent
form-data	0.2.0	MIT	https://github.com/felixge/node-form-data
async	0.9.0	MIT	https://github.com/caolan/async
hawk	NA	./LICENSE	NA
hawk	2.3.1	BSD	https://github.com/hueniverse/hawk
boom	2.6.1	BSD	https://github.com/hapijs/boom
cryptiles	2.0.4	BSD	https://github.com/hapijs/cryptiles
hoek	2.11.0	BSD	https://github.com/hapijs/hoek
sntp	1.0.9	BSD	https://github.com/hueniverse/sntp
http-signature	0.10.1	MIT	https://github.com/joyent/node-http-signature/
asn1	0.1.11	NA	NA
assert-plus	0.1.5	NA	https://github.com/mcavage/node-assert-plus
ctype	0.5.3	NA	https://github.com/rmustacc/node-ctype
isstream	0.1.1	MIT	https://github.com/rvagg/isstream
json-stringify-safe	5.0.0	BSD	https://github.com/isaacs/json-stringify-safe
mime-types	2.0.9	MIT	https://github.com/jshttp/mime-types

mime-db	1.7.0	MIT	https://github.com/jshttp/mime-db
node-uuid	1.4.2	MIT	https://github.com/broofa/node-uuid
oauth-sign	0.6.0	NA	https://github.com/mikeal/oauth-sign
qs	2.3.3	BSD	https://github.com/hapijs/qs
stringstream	0.0.4	MIT	https://github.com/mhart/StringStream
tough-cookie	0.12.1	MIT	https://github.com/goinstant/tough-cookie
punycode	1.3.2	MIT	https://mths.be/punycode
tunnel-agent	0.4.0	NA	https://github.com/mikeal/tunnel-agent
mkdirp	0.5.0	MIT	https://github.com/substack/node-mkdirp
minimist	0.0.8	MIT	https://github.com/substack/minimist
xml2js	0.4.5	MIT	https://github.com/Leonidas-from-XIV/node-xml2js
sax	0.6.1	BSD	https://github.com/isaacs/sax-js
xmlbuilder	2.5.1	MIT	http://github.com/oozcitak/xmlbuilder-js
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